

SUBJUGATION



TALENT
SUBJUGATION

FAMILIARITY
SUFFERING

TRUST

IRON



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MORAL 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MORAL 2

_____: NAME
LINKS

TYPE		NAME			
RIVAL	2	3	4	5	ALLY

TYPE		NAME			
RIVAL	2	3	4	5	ALLY

TYPE		NAME			
RIVAL	2	3	4	5	ALLY

SIGNIFICANT TYPE

UNLOCKS

DEVELOPMENT

10 Issues	ACTION	<input type="checkbox"/>	I	<input type="checkbox"/>	PASSIVE
	Follow Orders	<input type="checkbox"/>		<input type="checkbox"/>	One-Time
25 Issues	PASSIVE	<input type="checkbox"/>	II	<input type="checkbox"/>	ACTION
	Discipline	<input type="checkbox"/>		<input type="checkbox"/>	Lash Out
5 martial	ACTION	<input type="checkbox"/>	III	<input type="checkbox"/>	PASSIVE
Struggles	Supremacy	<input type="checkbox"/>		<input type="checkbox"/>	Legions' Might
2 Invokes	PASSIVE	<input type="checkbox"/>	IV	<input type="checkbox"/>	ACTION
used	Banner of Unity	<input type="checkbox"/>		<input type="checkbox"/>	Thy Will Be Done
Reached			V	<input type="checkbox"/>	2nd
The Ruin					Aspect

ACTIONS

HAVE USED

Might	<input type="checkbox"/>	No Familiarity
Subdue	<input type="checkbox"/>	Suffering
Follow Orders	<input type="checkbox"/>	Suspicion
Lash Out	<input type="checkbox"/>	Suffering
Supremacy	<input type="checkbox"/>	Suffering
Thy Will be done	<input type="checkbox"/>	Suffering

WILL & FOCUS TRACK



TALENT VIOLENCE

FAMILIARITY SUFFERING

BLOOD

IRON



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

_____ : NAME

LINKS

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

SIGNIFICANT TYPE

UNLOCKS

DEVELOPMENT

10 Issues	ACTION	<input type="checkbox"/>	I	<input type="checkbox"/>	PASSIVE
	Threaten				Battle Hardened
25 Issues	PASSIVE	<input type="checkbox"/>	II	<input type="checkbox"/>	ACTION
	Savvy Rules-Breaker				Strike
5 martial Struggles	PASSIVE	<input type="checkbox"/>	III	<input type="checkbox"/>	ACTION
	A Favour				Maim
2 Invokes used	ACTION	<input type="checkbox"/>	IV	<input type="checkbox"/>	PASSIVE
	Triumph				Unbreakable
Reached The Ruin			V	<input type="checkbox"/>	2nd Aspect

ACTIONS

	HAVE USED	
Might	<input type="checkbox"/>	No Familiarity
Hurt	<input type="checkbox"/>	Suffering
Threaten	<input type="checkbox"/>	Oblivion
Strike	<input type="checkbox"/>	Suffering
Maim	<input type="checkbox"/>	Suffering
Triumph	<input type="checkbox"/>	Suffering

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MOIRAI 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MOIRAI 2



TALENT
SURVIVAL
FAMILIARITY
SUSPICION

SILVER



IRON



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

_____ : NAME

LINKS

	TYPE NAME				
RIVAL	2	3	4	5	ALLY
RIVAL	2	3	4	5	ALLY
RIVAL	2	3	4	5	ALLY

_____ SIGNIFICANT TYPE

UNLOCKS

DEVELOPMENT

10 Issues	PASSIVE	<input type="checkbox"/>	I	<input type="checkbox"/>	ACTION
	Controlled Frenzy				Toughen It Out
25 Issues	ACTION	<input type="checkbox"/>	II	<input type="checkbox"/>	PASSIVE
	Our Share				Sanity's Edge
5 martial Struggles	ACTION	<input type="checkbox"/>	III	<input type="checkbox"/>	PASSIVE
	Thorny Hide				What Doesn't Kill You
2 Invokes used	PASSIVE	<input type="checkbox"/>	IV	<input type="checkbox"/>	ACTION
	Liminal Thunder				Weather The Storm
Reached The Ruin			V	<input type="checkbox"/>	2nd Aspect

ACTIONS

HAVE USED

Might No Familiarity

Smile Suspicion

Toughen It Out Suspicion

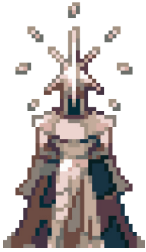
Our Share Suffering

Thorny Hide Suspicion

Weather The Storm Chaos

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MORAL 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MORAL 2



TALENT

FAITH

FAMILIARITY

INDIFFERENCE

ZEAL

BLOOD



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

LINKS

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

SIGNIFICANT TYPE

UNLOCKS

10 Issues	ACTION	<input type="checkbox"/>	I	<input type="checkbox"/>	PASSIVE
	Offering Truth				Acolytes Aid
25 Issues	PASSIVE	<input type="checkbox"/>	II	<input type="checkbox"/>	ACTION
	Armour of Belief				Shield of the Covenant
5 social Struggles	PASSIVE	<input type="checkbox"/>	III	<input type="checkbox"/>	ACTION
	Devotion & Insight				Cycles of Change
2 Invokes used	ACTION	<input type="checkbox"/>	IV	<input type="checkbox"/>	PASSIVE
	Ritual Bond				Embrace Imperfection
Reached The Ruin			V	<input type="checkbox"/>	2nd Aspect

DEVELOPMENT

ACTIONS

HAVE USED

Vision No Familiarity

Sanctity Indifference

Offering Truth Indifference

Shield of the Covenant Oblivion

Cycles of Change Indifference

Ritual Bond Indifference

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MOIRAI 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MOIRAI 2



TALENT
BLOOD

FAMILIARITY
OBLIVION

BLOOD

CATHRA



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

_____: NAME
LINKS

	TYPE NAME				
RIVAL	2	3	4	5	ALLY

	TYPE NAME				
RIVAL	2	3	4	5	ALLY

	TYPE NAME				
RIVAL	2	3	4	5	ALLY

SIGNIFICANT TYPE

UNLOCKS

DEVELOPMENT

10 Issues	PASSIVE	<input type="checkbox"/>	I	<input type="checkbox"/>	ACTION
	Blood Barrier				Crimson Fury
25 Issues	ACTION	<input type="checkbox"/>	II	<input type="checkbox"/>	PASSIVE
	Drawing Red				Vital Surge
5 social Struggles	PASSIVE	<input type="checkbox"/>	III	<input type="checkbox"/>	ACTION
	Scarlet Exchange				Marionette
2 Invokes used	ACTION	<input type="checkbox"/>	IV	<input type="checkbox"/>	PASSIVE
Reached The Ruin	Call of the Pact				Exsanguination
			V	<input type="checkbox"/>	2nd Aspect

ACTIONS

HAVE USED

Vision	<input type="checkbox"/>	No Familiarity
Unreal	<input type="checkbox"/>	Oblivion
Crimson Fury	<input type="checkbox"/>	Oblivion
Drawing Red	<input type="checkbox"/>	Poverty
Marionette	<input type="checkbox"/>	Oblivion
Call of the Pact	<input type="checkbox"/>	Suffering

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MORAL 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MORAL 2



TALENT
ANGER
FAMILIARITY
CHAOS
ZEAL

TRUST



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

_____ : NAME

LINKS

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY
RIVAL	2	3	4	5	ALLY
RIVAL	2	3	4	5	ALLY

_____ SIGNIFICANT TYPE

UNLOCKS **DEVELOPMENT**

10 Issues	PASSIVE	<input type="checkbox"/>	I	<input type="checkbox"/>	ACTION
	Irresistible Oration				Incendiary Words
25 Issues	ACTION	<input type="checkbox"/>	II	<input type="checkbox"/>	PASSIVE
	Manifesto of Wrath				Rally the Masses
5 social Struggles	PASSIVE	<input type="checkbox"/>	III	<input type="checkbox"/>	ACTION
	Fiery Resolve				Scorn of the Dispossessed
2 Invokes used	ACTION	<input type="checkbox"/>	IV	<input type="checkbox"/>	PASSIVE
	Vox Populi				Do It!
Reached The Ruin			V	<input type="checkbox"/>	2nd Aspect

ACTIONS

HAVE USED

Vision No Familiarity

Conviction Chaos

Incendiary Words Chaos

Manifesto of Wrath Chaos

Scorn of the Dispossessed Chaos

Vox Populi Indifference

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MOIRAI 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MOIRAI 2



TALENT
WEALTH

FAMILIARITY
POVERTY
CATHRA

SILVER



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

_____ : NAME

LINKS

	TYPE NAME				
RIVAL	2	3	4	5	ALLY
RIVAL	2	3	4	5	ALLY
RIVAL	2	3	4	5	ALLY

SIGNIFICANT TYPE

UNLOCKS

DEVELOPMENT

10 Issues	ACTION	<input type="checkbox"/>	I	<input type="checkbox"/>	PASSIVE
	Promise of Patronage				Always at Hand
25 Issues	PASSIVE	<input type="checkbox"/>	II	<input type="checkbox"/>	ACTION
	Open Doors				Gilded Winds
8 Struggles	ACTION	<input type="checkbox"/>	III	<input type="checkbox"/>	PASSIVE
	Bartering Psyche				Value of Life
2 Invokes used	PASSIVE	<input type="checkbox"/>	IV	<input type="checkbox"/>	ACTION
	Poor Man's Tale				Riches Beyond Measure
Reached The Ruin			V	<input type="checkbox"/>	2nd Aspect

ACTIONS

HAVE USED

Charm	<input type="checkbox"/>	No Familiarity
Treasure	<input type="checkbox"/>	Poverty
Promise of Patronage	<input type="checkbox"/>	Poverty
Gilded Winds	<input type="checkbox"/>	Poverty
Bartering Psyche	<input type="checkbox"/>	Suspicion
Riches Beyond Measure	<input type="checkbox"/>	Suffering

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MORAL 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MORAL 2



TALENT
EMOTION

FAMILIARITY
INDIFFERENCE

ZEAL

CATHRA



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

_____ : NAME

LINKS

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

	TYPE - NAME				
RIVAL	2	3	4	5	ALLY

SIGNIFICANT TYPE

UNLOCKS

DEVELOPMENT

10 Issues	PASSIVE	<input type="checkbox"/>	I	<input type="checkbox"/>	ACTION
	Mediator's Grace				Aura of Serenity
25 Issues	ACTION	<input type="checkbox"/>	II	<input type="checkbox"/>	PASSIVE
	White-Hot-Calm				Shielded from Harm
8 Struggles	PASSIVE	<input type="checkbox"/>	III	<input type="checkbox"/>	ACTION
	Imperial Poise				Negotiations of Ecstasy
2 Invokes used	ACTION	<input type="checkbox"/>	IV	<input type="checkbox"/>	PASSIVE
	Hearts' Whisper				Perfect Negotiation
Reached The Ruin			V	<input type="checkbox"/>	2nd Aspect

ACTIONS

HAVE USED

Charm	<input type="checkbox"/>	No Familiarity
Tears	<input type="checkbox"/>	Indifference
Aura of Serenity	<input type="checkbox"/>	Indifference
White-Hot-Calm	<input type="checkbox"/>	Oblivion
Negotiations of Ecstasy	<input type="checkbox"/>	Suffering
Hearts' Whisper	<input type="checkbox"/>	Indifference

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MOIRAI 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MOIRAI 2



TALENT
ORDER

FAMILIARITY
SUSPICION

TRUST

SILVER



<input type="checkbox"/>	ABUNDANT	<input type="checkbox"/>
<input type="checkbox"/>	PLENTIFUL	<input type="checkbox"/>
<input type="checkbox"/>	MODERATE	<input type="checkbox"/>
<input type="checkbox"/>	LEAN	<input type="checkbox"/>
<input type="checkbox"/>	SCARCE	<input type="checkbox"/>
<input type="checkbox"/>	DEPLETED	<input type="checkbox"/>

INVOKES

LOVE FOR THE EMPRESSA

_____: NAME
LINKS

	TYPE NAME				
RIVAL	2	3	4	5	ALLY

	TYPE NAME				
RIVAL	2	3	4	5	ALLY

	TYPE NAME				
RIVAL	2	3	4	5	ALLY

SIGNIFICANT TYPE

UNLOCKS

DEVELOPMENT

10 Issues	PASSIVE	<input type="checkbox"/>	I	<input type="checkbox"/>	ACTION
	Methodical				New Ordinance
25 Issues	ACTION	<input type="checkbox"/>	II	<input type="checkbox"/>	PASSIVE
	Seal of Authority				Ledger Keeper
8 Struggles	PASSIVE	<input type="checkbox"/>	III	<input type="checkbox"/>	ACTION
	Numerical Austerity				Precision
2 Invokes used	ACTION	<input type="checkbox"/>	IV	<input type="checkbox"/>	PASSIVE
	Titans' Mandate				Efficiency
Reached The Ruin			V	<input type="checkbox"/>	2nd Aspect

ACTIONS

HAVE USED

Charm	<input type="checkbox"/>	No Familiarity
Letters	<input type="checkbox"/>	Suspicion
New Ordinance	<input type="checkbox"/>	Suspicion
Seal of Authority	<input type="checkbox"/>	Suspicion
Precision	<input type="checkbox"/>	Suspicion
Titans' Mandate	<input type="checkbox"/>	Oblivion

WILL & FOCUS TRACK

21	22	23	24	25	26	27	28	29	30	
11	12	13	14	15	16	17	18	19	20 MORAL 1	
0 CONSUMED	1	2	3	4	5	6	7	8	9	10 MORAL 2