

Character \_\_\_\_\_  
 Played by \_\_\_\_\_  
 Campaign/Module \_\_\_\_\_  
 Year of Birth \_\_\_\_\_  
 Marital Status \_\_\_\_\_  
 Faith \_\_\_\_\_  
 Appearance \_\_\_\_\_  
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Ruhm | Glory | Honneur

# S O U D A R D



Coins \_\_\_\_\_



Experience Points \_\_\_\_\_



Notoriety \_\_\_\_\_

Artillery

Bladed Weapon

Blunt Weapon

Bow

Connections

Crossbow

Defence

Etiquette

Hand Cannon

Health

Manipulation

Manoeuvre

Perception

Secrecy

Supply

Weariness

Salvation

Name \_\_\_\_\_  
 Era \_\_\_\_\_ Type \_\_\_\_\_  
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Ruhm | Glory | Honneur

# S O U D A R D



Coins \_\_\_\_\_



Experience Points \_\_\_\_\_



Notoriety \_\_\_\_\_

- Artillery ◇◇◇◇◇◇◇◇◇◇
- Bladed Weapon ◇◇◇◇◇◇◇◇◇◇
- Blunt Weapon ◇◇◇◇◇◇◇◇◇◇
- Bow ◇◇◇◇◇◇◇◇◇◇
- Connections ◇◇◇◇◇◇◇◇◇◇
- Crossbow ◇◇◇◇◇◇◇◇◇◇
- Defence ◇◇◇◇◇◇◇◇◇◇
- Etiquette ◇◇◇◇◇◇◇◇◇◇
- Hand Cannon ◇◇◇◇◇◇◇◇◇◇
- Health ◇◇◇◇◇◇◇◇◇◇
- Manipulation ◇◇◇◇◇◇◇◇◇◇
- Manoeuvre ◇◇◇◇◇◇◇◇◇◇
- Perception ◇◇◇◇◇◇◇◇◇◇
- Secrecy ◇◇◇◇◇◇◇◇◇◇
- Supply ◇◇◇◇◇◇◇◇◇◇

Weariness ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Salvation + ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ -3 +3

Name \_\_\_\_\_

Era \_\_\_\_\_ Type \_\_\_\_\_

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